

# Surya Singh

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## EDUCATION

### GEC, Delhi

B.Tech. Information  
Technology  
Grad. June 2015 | Delhi, India

## ONLINE COURSES

Intro to Programming  
(Udacity)  
Learn SQL  
(CodeAcademy)  
Front End Nanodegree  
(Udacity)  
Full-Stack Development Certification  
(FreeCodeCamp)  
Full-Stack Nanodegree  
(Udacity)  
Algorithms: Design & Analysis, Part1  
(Stanford University)  
Algorithms: Design & Analysis, Part2  
(Stanford University)  
Introduction to Linux  
(LinuxFoundationX - edX)  
Android Development  
(Udacity)

## TECHNOLOGY

- JavaScript
- Java
- Node.js
- MySQL
- HTML/CSS

## RELEVANT SKILLS

- Git
- Algorithms
- Data Structures
- Public Speaking

## LINKS

GitHub: surya4  
LinkedIn: surya29  
Facebook: suryaps4  
Code Pen: surya-singh  
Skype: me\_13461  
Web: suryasingh.xyz

## WORK EXPERIENCE

### HackerRank | Technical Engineer, Campus Operations

July 2015 – August 2017 | Bangalore, India

- Redesigned the entire campus process from scratch to help company and customers scale with campus visits as they grow
- Build and helped team to create important products which help companies in campus hiring
- Managed the product around campus and its operation

## PROJECTS

### ZhaynZ

- Developed a simple e-commerce platform where offline sellers can promote online and online sellers can showcase their product at offline stores
- Added a special feature to save logistics money on clothing section where a buyer can see cloths by dragging product on his image
- Used Java, JavaScript, MySQL and Google Map API in the project

### Hospital management system

- Developed hospital management system using Java for Dada Dev Hospital, Janakpuri, New Delhi
- Motive behind the project was to use medicine and other stocks before expiry and maintain record of patients

### Chatbox

- Developed a quick chat messenger using Socket.io

### Movie Trailer

- Developed an interactive app to show movie trailers
- Used Express and Node.js to create it and MySQL to store data

### Todo app

- Developed a to-do app using Node.js and MySQL.
- Implemented color picker to assign colors to tags.

### Arcade Game

- Developed an arcade game for Udacity Front End Nanodegree.
- As a part of the game hero must cross a deadly bug attacking river.

### Neighborhood Map

- Developed a neighborhood activity finding app for Udacity Full Stack Nanodegree.
- Used Google Maps API to create the map and Four Square API to keep track of activities in the locality.

## ACHIEVEMENTS

2017 2nd prize  
2015 1st prize

HackerRank Internal Hackathon  
Major Project in College